Drawing between Paper and a Touchscreen

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Abstract

Presentation of a workshop for art teachers introducing a range of new possibilities that digital media and mobile devices provide to art education, specifically to the field of drawing. During the presentation both authentic artwork (and design) created using mobile applications and works by workshop participants will be shown - e.g. digital drawing and graphic design, digital drawing over photography or classic drawing, a reinterpretation of an artwork from art history and short and simple animation. Some useful mobile applications suitable for the extension of art education to digital media will be also introduced.

Keywords

Drawing, Digital drawing, Touchscreen, Art education, Mobile application, Mobile device, Digital art, Digital media.